

NOBZ ON WARBIKES

[LEGENDS]

125 PTS

NOBZ ON WARBIKES

| M   | T | Sv | W | LD | OC |                      |
|-----|---|----|---|----|----|----------------------|
| 12" | 6 | 4+ | 4 | 7+ | 2  | INVULNERABLE<br>SAVE |



RANGED WEAPONS

| WEAPON                                                  | RANGE | A | BS | S | AP | D |
|---------------------------------------------------------|-------|---|----|---|----|---|
| Slugga<br>CLOSE-QUARTERS                                | 12"   | 1 | 5+ | 4 | 0  | 1 |
| Twin dakkagun<br>ASSAULT<br>RAPID FIRE 2<br>TWIN-LINKED | 18"   | 3 | 5+ | 5 | 0  | 1 |

MELEE WEAPONS

| WEAPON                | RANGE | A | WS | S  | AP | D |
|-----------------------|-------|---|----|----|----|---|
| Big choppa            | Melee | 3 | 3+ | 7  | -1 | 2 |
| Choppa                | Melee | 3 | 3+ | 5  | -1 | 1 |
| Close combat weapon   | Melee | 3 | 3+ | 5  | 0  | 1 |
| Killsaw               | Melee | 2 | 4+ | 12 | -3 | 2 |
| Power klaw            | Melee | 3 | 4+ | 9  | -2 | 2 |
| Power stabba<br>LANCE | Melee | 3 | 4+ | 8  | -1 | 2 |

ABILITIES

- Drive-by Krumpin'  
Each time this unit Consolidates, each model in this unit can move up to 6" instead of up to 3".
- Speed Freeks Mob  
If a model from your army with the Leader ability can be attached to a Warbikers unit, it can be attached to this unit instead.

WEAPON ABILITIES

- Assault  
Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).
- Lance  
Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.
- Rapid Fire  
This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.  
  
Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).
- Twin-linked  
Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

- 3x Nobz on Warbikes - Equipped with: Close combat weapon, Twin dakkagun, Slugga, Choppa, Big choppa, Power klaw, Killsaw, Power stabba
- Wargear Options:
- This model can be equipped with 1x Slugga.
  - This model can replace its Choppa with Power stabba, Big choppa, Power klaw, Killsaw or Slugga.

KEYWORDS: Mounted, Speed Freeks, Nobz on Warbikes, Grenades

FACTION KEYWORDS: Orks

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CORE RULES

- Close-quarters

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.

- One or more of its other ranged weapons.

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Grenades  
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